
Asteroid Fight Download Laptop



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About This Game

“This will be replaced with
AWESOME reviews,
as soon as there are any!”
- Peter from KattaGames

“**DEFINITELY**, that will
be **GREAT**”
- Klaus from KattaGames



Asteroid Fight is an online multiplayer action real-time strategy game. Use your commander with uniquely modified special abilities, build a strong economy to be able to quickly grow a strong military so you can stand a chance against your enemies and destroy their warp gate. Good team play, fast thinking, and rapid reactions will make the key difference in this fast paced strategy game.

FEATURES

- **Online Multiplayer:** Play with your friends in a team and defeat others
- **Fully persistent random loot system**
- **Special Abilities & Items:** Earn XP for every played round and receive new unique items
- **Commander Factory:** Assemble your own unique commander
- **Leveling:** Fast leveling through a game
- **Economy:** Build bases on asteroids and support your team with a variety of specialized units

ONLINE MULTIPLAYER

Play in online matches with your friends in a team against others. Ranked games are played 2on2 and 3on3, custom games can be played 1on1 and up to 3on3 with bots. Different play modes like e.g. capture the flag, last man standing, etc... are planned in the future.

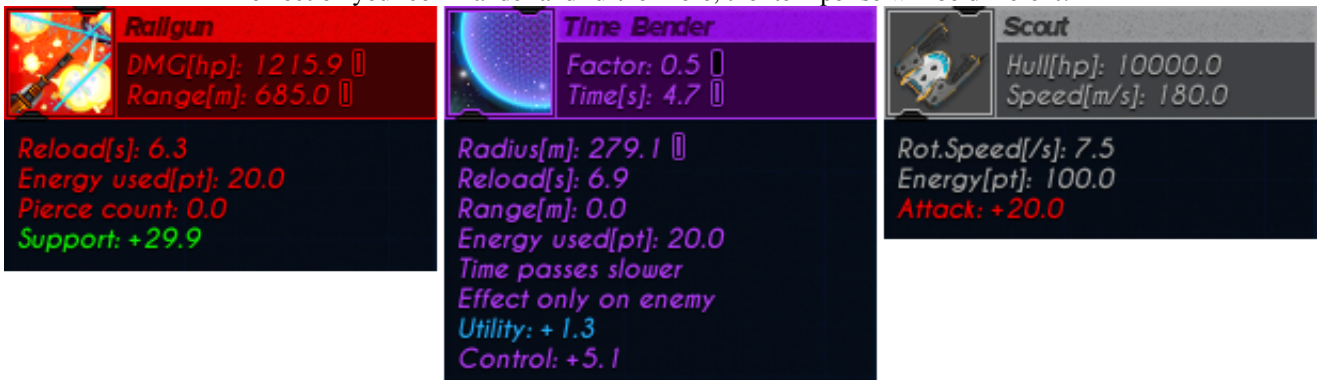


XP & ITEMS

+33 XP

You gain XP for every round of Asteroid Fight you play. When you reach a certain amount of XP you are **rewarded with a**

new item. Every item has its own values and modifiers - so even if you get the same item twice, it means it will have a different effect on your commander and furthermore, the item per se will be different!



Mounted items will grant you special abilities. For example, the warp drive will allow you to warp quickly to another location.

ENDLESS POSSIBILITIES

All items vary in their own attributes (e.g. reload time, strength, range, ...) and also modify the attributes of other items through the four modifiers: **attack, control, utility, and support.**



Furthermore, with the before mentioned modifiers the hull values are altered. So if you mounted items with good support values, for example, it means your hull's maximum health is increased and if you also mount the repair droid, it'll be able to restore more health.

With an increasing amount of items you obtained through playing the game, **your possibilities will steadily increase** and become a great way to outsmart your enemies by combining the right items.

COMMANDER FACTORY

Assemble your commander with the unique items you earned from previous battles. However, you can't mount all of your items on your commander's hull, so choose wisely!



LEVELING

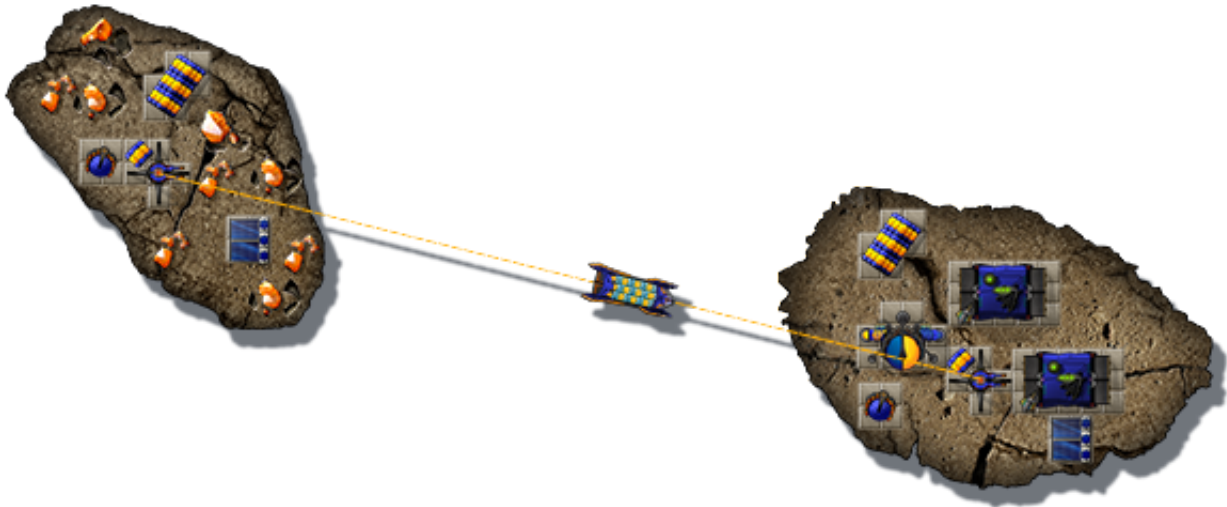
There's also a different kind of XP: During a round of Asteroid Fight your team as a whole will earn **XP for every kind of activity** you do - be it fighting, healing, base building, ... When your team reaches a certain amount of this XP it will **LEVEL UP** as a whole, enabling everyone to choose an upgrade for one of its mounted items.



So, if you decided to mount 3 attack items and 1 defense item, but during the battle there emerges the need for more defense, you can still specialize more on your defense by upgrading this particular item!

ECONOMY

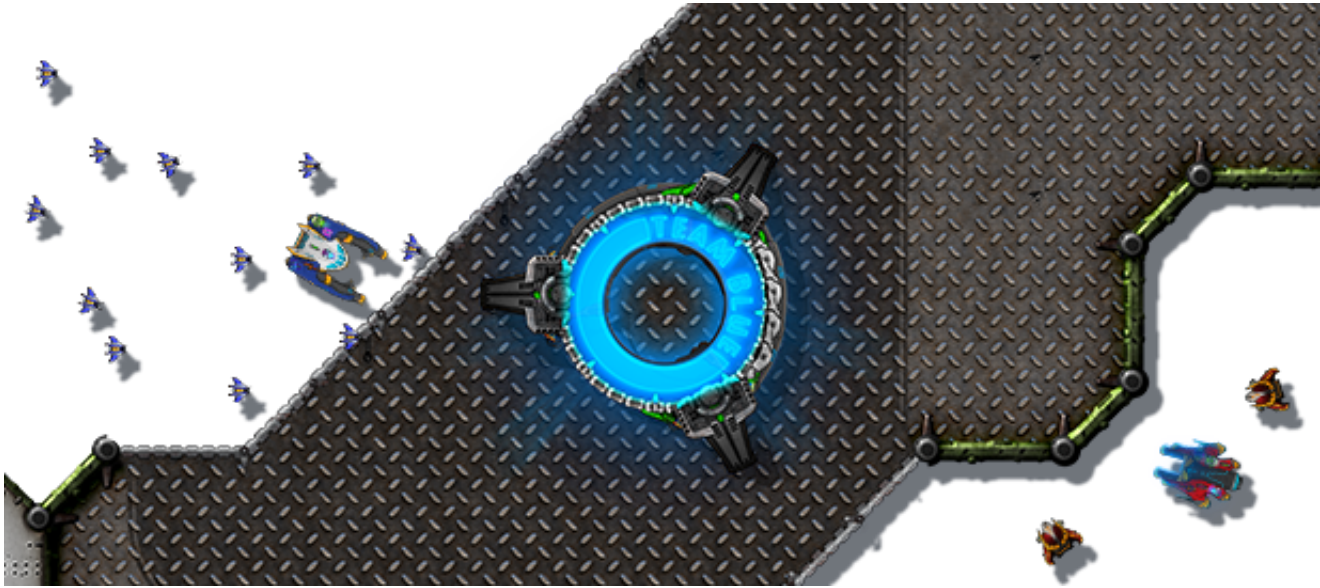
Colonize asteroids and build up a strong economy that will support you and your team members with **various specialized units**. Use freighters to transfer minerals from asteroids with lots of minerals to those, where you can build a giant system of factories.



The combination of a working economy and the proper utilization of your commander's unique skills is of great importance if you want to succeed in this game!

WARP GATE

The ultimate goal of every round is to destroy the enemy's warp gate - and to defend yours ;-)



To get through to the warp gate, one must first pass the **defense turrets** and destroy the **doors** that prevent enemies the entrance to the warp gate's base.

MAP EDITOR

You will be able to build your **own custom maps** for Asteroid Fight with the popular map editor "Tiled". For more information on how to use the map editor please find a download link and instructions in the Community hub.

BOTS

Practice against AI opponents to try out game mechanics, new tactics or new items. You can use the training also to explore new maps beforehand.



Title: Asteroid Fight
Genre: Action, Indie, Strategy, Early Access
Developer:
Katta Games
Publisher:
Katta Games
Release Date: 28 Sep, 2018

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English

oo.oo Index

Act II: A Safe Haven

01 The First Watch

NPCS

Group: The Lost Lands: The Wizard's Amulet

by Letter by Stat by Type

- Helman
- Krel
- Leucrotta
- Marren
- Phelps
- Poe
- Skeleton
- Slaaroc
- Stirge
- Talon (Imp Familiar)
- Vortigern
- Warrid
- Young Leucrotta

Talon (Imp Familiar)

Tiny fiend (devil, shapechanger), lawful evil

Armor Class 13

Hit Points 10 (3d4 + 3)

Speed 20 ft., fly 40 ft.

STR 6 DEX 17 CON 13 INT 11 WIS 12 CHA 14

Skills Deception +4, Insight +3, Persuasion +4, Stealth +5

Damage Vulnerabilities cold; bludgeoning, piercing, and slashing from nonmagical attacks that aren't silvered

Damage Immunities fire, poison

Condition Immunities poisoned

Senses darkvision 120 ft., passive Perception 11

Languages Infernal, Common

Challenge 1 XP 200

TRAITS

Shapechanger

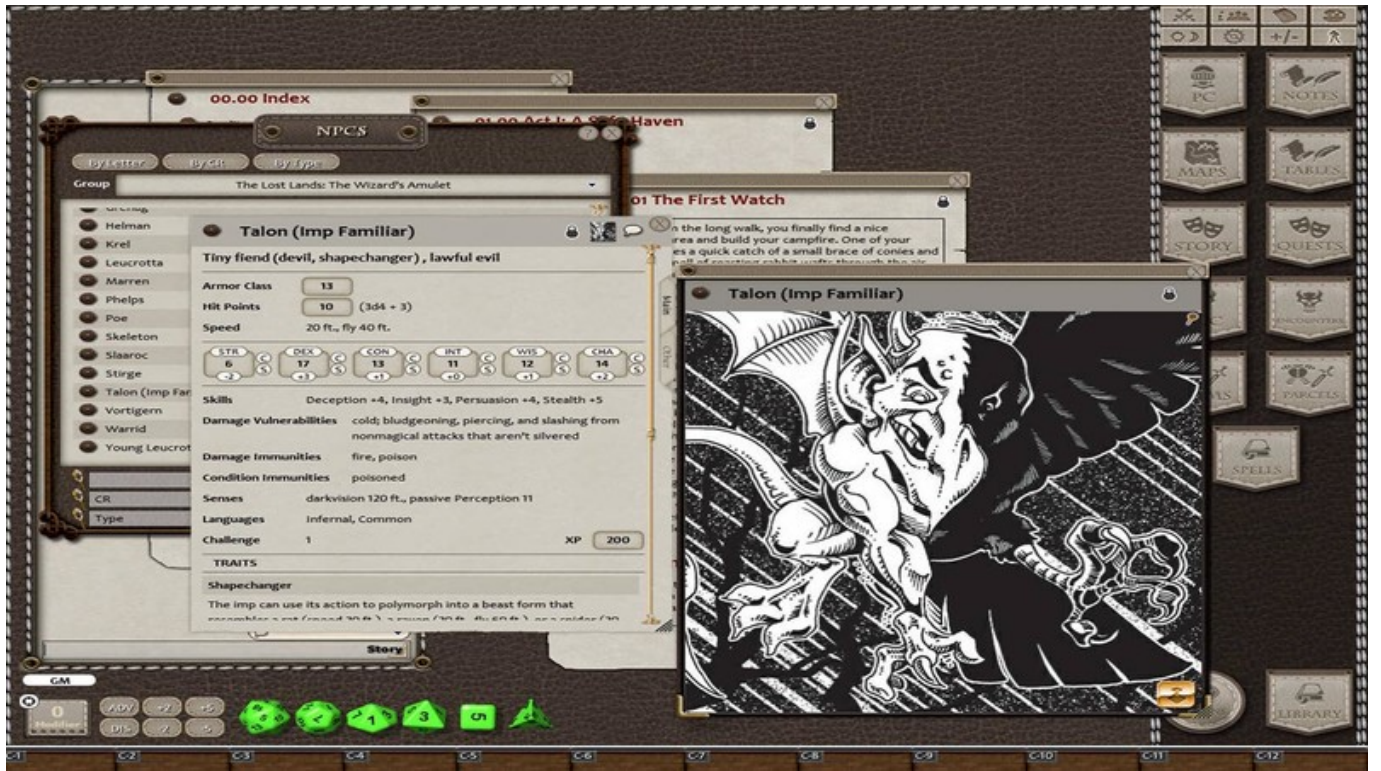
The imp can use its action to polymorph into a beast form that resembles a cat (small) or a raven (medium). Its statistics are the same as the imp's, except that it has the statistics of the chosen form.

Story

CM

0 1 2 3 4 5 6 7 8 9 10 11 12

PC NOTES MAPS TABLES STORY QUESTS ENCOUNTERS SPELLS PARCELS LIBRARY







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I LOVE this game. I saw it on sale and I picked it up on a lark, but the gameplay is a lot of fun and the fact it makes you think about what path you're going to take and if you do something wrong, it punishes you for it, making you want to strive to go back and do it a different way. Darn good game for the little amount of money. Totally pick it up.. Overall a hurried game that feels like something that should be in alpha testing not for sale. Full thoughts here:

<https://www.youtube.com/watch?v=nuko924O9bU&feature=youtu.be>. Addicting gameplay that requires fast reflexes. Reminiscent of Diablo but with a unique twist. The enemies come at you quickly which keeps it exciting.. Rubbish and over complicated with no mouse control over the plane and the mission start being over complicated. WE NEED CHAPTER 2!!!! THE CHAPTER 1 WAS SO GOOD!!!. More high culture and pop culture colliding fun!. The flac and mp3 zip files are located in Steam\SteamApps\common\Where The Water Tastes Like Wine\Soundtrack. This makes me excited for the upcoming major. PGL guys. The talent line-up, the teams that are coming. Everything's just perfect. Can't wait for it. The voice brought me chills down my spine. Although some of the sounds are a bit ♥♥♥♥ed up, it's just a little editing problem. It says that the video is 50 minutes long, but the actual length is 3 minutes. Maybe they will release the other footage of pro players after the major starts. I doubt some of you slow heads that are attacking this, even thought about this.. The game had a decent premise going for it, but the combat felt extremely dated. It felt like a true Sega Genesis game, as in this would've blown my mind if it came out in the early 90's.

If you can tolerate the combat, then you'll probably enjoy this one, as the story/voiceovers/artwork seem to be well-done. Per my experience, I can't recommend this to anyone I know...

:/ Maaaaan you really had me in a roguelike mood but the bugs and the grinding chipped away at my patience. Here you beat a boss, now do 10-15 more runs before you can even see the door to the next one. No thanks.

Points for making an enemy out of that balancing plastic eagle I had as a kid.

The last true Rainbow Six when you needed brains more than fingers to pull the trigger.. Bad♥♥♥♥♥!! This Is A Really Good Game

My Review On Youtube: <https://www.youtube.com/watch?v=LHcG7UTdIHU>. Loving this game so far, the soundtrack is nice and the story is interesting :D. Pretty good for \$1.50, really fun/creepy rpg maker game. scared the bejesus out of me a few times.

[rip frog <3 . I hope I don't wake up tomorrow.. Farted my way into a big dream, 10/10 would fart again!!!. Somewhat repetitive. Great time waster. I quickly got bored although that might be my ADD in action.. Main pros:](#)

- [- Atmosphere and world](#)
- [- Some interesting puzzle concepts](#)

[Main cons:](#)

- [- Short game \(3-5 hrs\)](#)
- [- A lot of backtracking during parts of the game](#)
- [- Poor narrative](#)
- [- Confusing story wrap-up by end](#)
- [- Linear puzzles and linear progression](#)

[This game has some very lovely scenery and a really good atmosphere. Walking around and taking in the sights is a big part of the experience.](#)

[The puzzles are in my opinion too few and far between and they are quite linear in layout. I found the difficulty of the puzzles to be easy-moderate. That being said most puzzle designs were different and interesting.](#)

[I did not find the story and narrative that compelling. However it did build an interesting mystery during the first parts of the game. I found it did poorly trying to resolve this mystery by the end, rushing through poorly narrated exposition with obvious plot twists. The voice acting was decent if perhaps a little shrill and grating. The narrative was also quite "hand holdy", often unnecessarily having the main character stating the obvious.](#)

[I was disappointed with how short this game was. I completed this game in 4.5 hrs and found all the "hidden" puzzle boxes.](#)

[I would be very hesitant with recommending this game. If you're looking to buy it, be aware that it's more in the style of something like "The Vanishing of Ethan Carter" or "Firewatch" than a Myst-like puzzle game.. I love the Christmas paint jobs. They look really fantastic. My only complaint would be that they don't come with matching trailer paints as well. It would be really nice to be able to completely Christmas out the truck.](#)

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