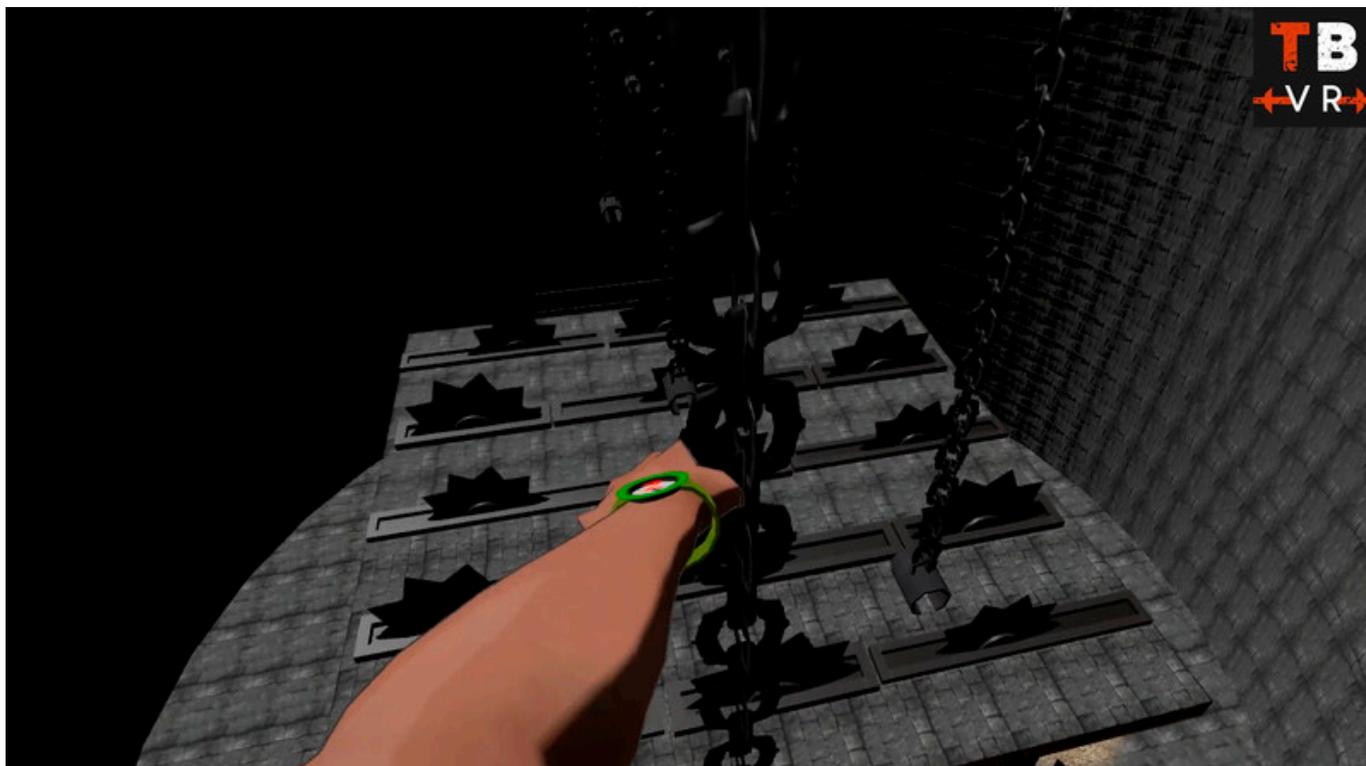

Smash Team Download] [FULL]



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About This Game

Multiplayer arenas with different game modes.

A choice of 5 characters with different characteristics.

5 arenas available, in 3 modes

1 - All weapons

2 - Only sniper rifles

3 - Melee only

Team game 2 on 2. Use in a battle of 12 types of weapons.

There is also a backpack, helmet, armor.

The goal of the game is to destroy the enemy team.

Each character has different characteristics, movement speed, life, and starting items.

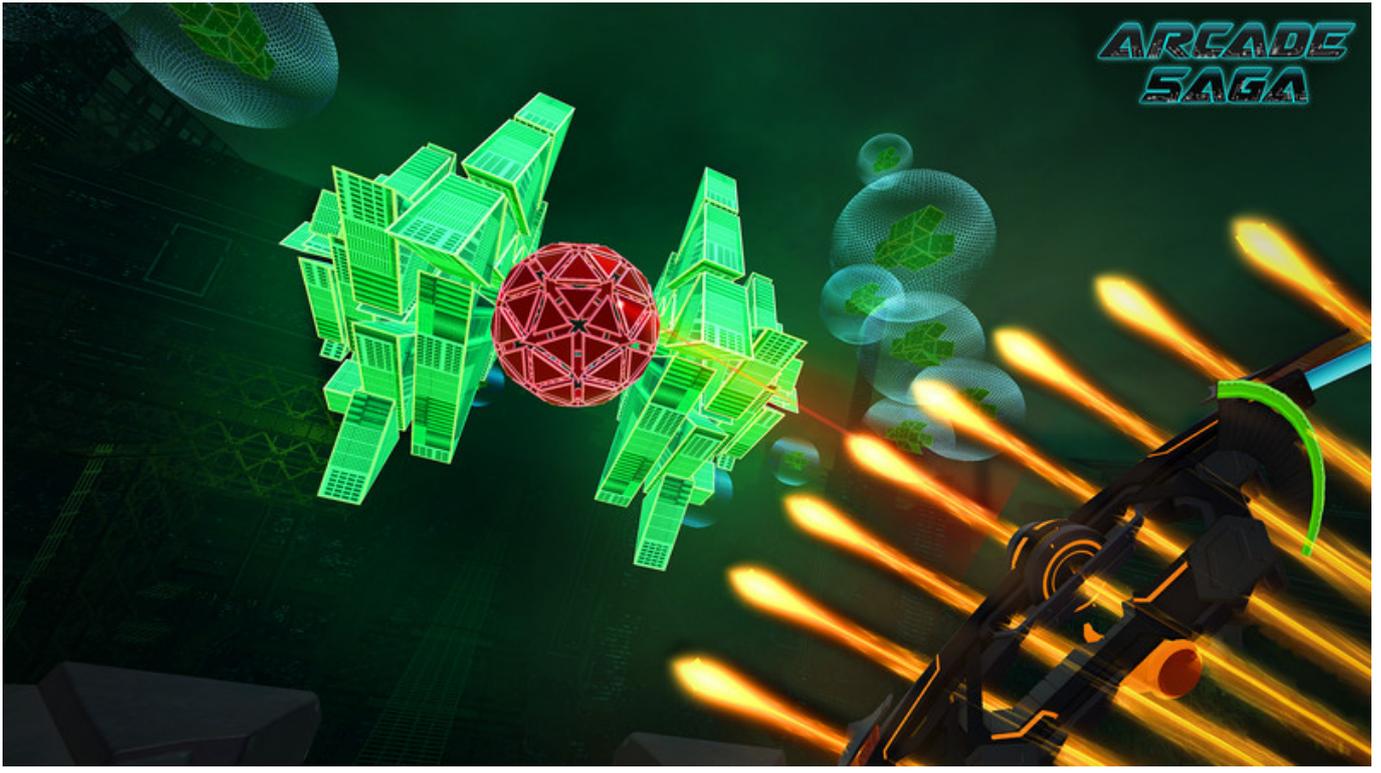
You can create a server as a third person and in the first person

Title: Smash team
Genre: Action, Massively Multiplayer, Early Access
Developer:
Kedexa
Publisher:
Kedexa
Release Date: 5 Feb, 2019

b4d347fde0

English







Just Relax And Play

This game is good if you have free time and want to rest

Just Stop when you lose again if you want. A pretty good Arcade Racer, excellent for the price of \$0.99 that I paid for it. Even plays well with the Xbox 360 controller.. pretty good game. Well well well first of all, I want to apologize if my English is not the best. I'm still learning

ABOUT SPELLWEAVER:

OK, first thing first, I want to say that normally I don't write reviews, but for this time I want to make an exception. This is for you to help the title that I personally think IS GOOD.

NICE GAME, BRILLIANT, BALANCED and IT'S a REAL FREE TO PLAY (NOT A PAY TO WIN)

- NOW I'LL START THE REAL REVIEW AND IF YOU HAVE ANY QUESTION, I CAN ANSWER YOU WITHOUT ANY PROBLEM :)

I HOPE THIS WILL HELP YOU! -

-

Personally, I found this game really nice and interesting with good potential.

Obviously, it is a little bit similar to other famous TCGs, but it is true that Spellweaver has something particular and personal. Surely this is a game that can grow further, but honestly I think it has not a lot to envy compared to other TCGs. Free to play.

HERE THERE ARE MY MOTIVATIONS:

1)SIMPLE AND FUNNY BUT NOT BANAL AND BORING.

The game in itself is simple but not banal, easy to play for everyone but reserve anyway moments where it is necessary to think a lot about what decision to make or the strategy you want to adopt during matches.

Basics of this game are easy to understand and it is possible to learn mechanics after just a few times of game experience. BTW, to become an expert and great player it is necessary to invest time and make some practice.

2)WELL BALANCED, GOOD OPPORTUNITIES TO WIN FOR ALL PLAYERS.

I noticed that a lot of cards are well balanced. Yes, of course there are maybe just a couple of really strong cards, however, the game is updated time after time and effects or cards that are OP get Nerfed most of the times. Furthermore, honestly, I think it is obvious that there will be always the possibility that a couple of cards are still powerful: it is part of the game in itself

By the way, as I said before, the game is pretty well balanced.

After all, even if, yes, there are a few cards a little bit OP, normally there is the possibility to create a deck really not bad even after a few times of gameplay (later in this review I'll cover this point) and use decks that can mix functionality and fun.

Obviously, in ranked games and in tournaments there are decks more popular than others (META DECKS). However, a great part of the game is based even in fight AI and in friendly matches where you can see and find a good variety of decks, cards and heroes (it is even true and I have to say that for my personal experience, DOMINIUM as archetype is used a lot).

So, in the end, even if there will be always cards a little bit too strong or heroes with better powers (it depends which patch is active), this doesn't compromise the possibility to win matches with budget decks or decks that aren't META decks and full of rare and epic cards.

You can create a deck that you like (for example I like soldiers a lot) and, if it is a minimum balanced, IN MOST OF SITUATIONS you will have the opportunity to play a good match.

Of course in Spellweaver luck factor is important I mean it is a card game. So ok you cannot think to win every time, nor with Budget decks, nor with advanced decks.

3)THIS GAME IS A REAL FREE TO PLAY (NOT A PAY TO WIN).

A really good thing of this game however, is that even when u lose, it still a funny game and pretty, but even more important u can receive a pretty good reward.

Should I be honest? Well compared to others TCG which I have in mind (more than one), rewards here, in terms of GOLD and FAME are pretty high in my opinion. If u win and even if u lose.

This point is important cause, thank this, lose in this game is not so frustrating and humiliating. Even when u play versus a strongest opponent, well u have the opportunity to play for, at the end of the match, earn a good amount of gold and fame.

This aspect of the game, brings few great consequences:

1) EVERYONE likes to WIN, but even if u lose the reward is good.

2) This game, especially compared to others games I played, IS NOT PAY TO WIN.

Really. This game is not a pay to win, It is a real free to play

Wait maybe I'm crazy!

NO, really, listen

Of course if u spend moneys, u can increase the possibility to find more cards and more rare, epics and some but honestly, I had access to good cards even after only 12/13 days of gameplay (and I don't have a lot of time to spend on this game).

Even without to spend a penny, after a modest amount of time and a little bit of experience, is possible to build a respectable deck :)

Obviously, if u wanna win a lot in rank, things are a little bit different. Same for tournaments.

But after all, even in those contests, is just question of time: It's REALLY EASY and possible to play and continue to play well this game without spend moneys. U just need few more time for find enough packs but, for what is my experience, u can obtain enough good cards for free, and the opportunity to find rare and epics is not low (and, after all u can even craft what u need).

Obviously, Epic cards can give u a good advantage and u can always find someone more expert than u or with a better deck, but 80% of times, u'll have the opportunity to play a fair and balanced match (and even if u lose, the reward still pretty high!!!).

This is why this game IS NOT A PAY TO WIN. This for me is really important.

U know a LOOOT of free to play, costs more than others (normal) games if u wanna have the opportunity to play those well or in a normal way. With Spellweaver is different :)

In conclusion, and I wanna thx u if u had the patience to read until this point, I think that Spellweaver is a pretty good game, funny, with good aspects and GOOD potential.

A great THX to everyone that read all AND MEET U ON SPELLWEAVER :)

. Can't recommend the game, it feels totally cheap when I played it.

But it costs 13 bucks while games like Slender were totally free and a lot scarier in my honest opinion.

Well, I have to admit I played it without VR, maybe the implementation of VR does justify the price. But I guess not even with VR it would be scary.

The monsters feel cheap, the game totally feels not immersive. This is not horror, it's not scary at all. You can just stay there, watch the monster coming to you and you don't even have the wish to run away. More like: Come over here, I wanna see what bad animation you do when you arrive.

There is no tension, you just want to shut the game on the next spot you die.

I'm gonna refund.. Recomening this game on it's future potential, but right now I would classify it as fully functioning demo. You can hire drivers and crewchiefs, rename them, purchase your starting cars, fabricate new cars and sim 1 full season a race at a time, swapping out drivers & repairing cars as needed. Custom fabricated cars have a chance to receive "traits" once completed based on the skills of your crewchief. Encountered no bugs to speak of, nor did it ever crash in the time I've played it so far. There is work that needs to be done for sure, but this is a solid start.

I really like this qt rhythm game. Sadly, I was waiting more than 48 base songs. But I wasn't dissapointed, I was actually enjoying my time! Right now I dont have money for the DLC, so it really gets kinda boring after some time. But really, give it a try. It's really amazing! But in my opinion, this game needs more base songs in future updates, not just for the DLC. Overall, this game is really amazing and has potential, but right now it feels like very limited. Maybe I'll give this another chance in the future ;). The feel of your eyeballs falling out & temporary hallucination for 99 cents. I like it.

Won't let me rage quit either :^). A really great game which, on the outside, may look like a match-3 game but is much more innovative than that. Blocks have arrows on them and matching three of them will send a stream in the direction of those arrows. You change the arrow's direction on each block in order to chain matches and keep combos going. There's heaps of variation, too, with each story level having win conditions and lose conditions. Lots of modifying blocks and environments like stone and glass blocks and water which is continuously pushing blocks upwards. There are some co-op modes and competitive multiplayer which I didn't really take a look at but there's more than enough in here in terms of singleplayer.. There are 2 kinds of people in this world: Those who have ripped their pants at work, and \u2665\u2665\u2665\u2665ING liars.

I'm of the first kind of people, and I'm here to say that I absolutely LOVED this game. Disclaimer: It's a 2.50 so don't expect a Skyrim quality triple A title.

The only "negative" thing that I can think of is that if you play for an hour or half an hour, you'll have done all there is to do. The "positive" qualities of this game definitely outweigh that though! The graphics are delightful, the soundtrack is dope, and the overall focus on pants (and the shame that comes with ripping them) is exaggerated the absolute perfect amount.

Try this game out, I would bet you like 10\$ that it's going to go viral. Check out some gameplay here - https://youtu.be/VnxD_At2pWIU. Do not buy the Complete Pack (or the DLC alone), trust me, this is almost unplayable. The base game is better in every aspect, and it also works correctly.

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